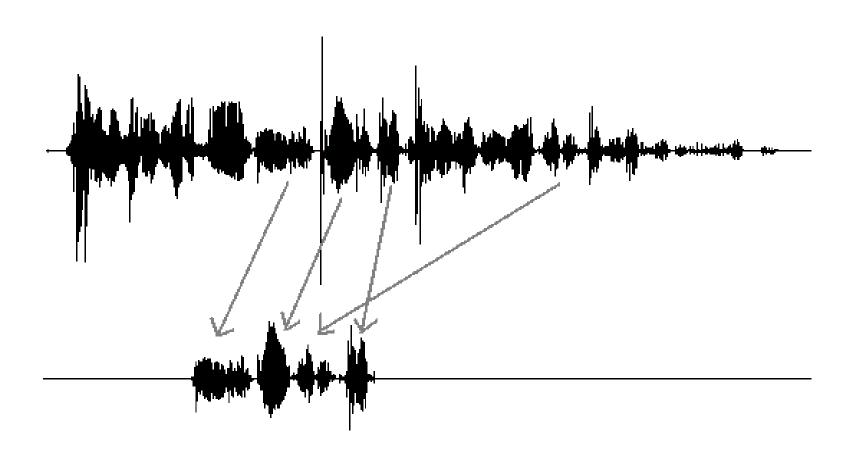
HMM-Based Speech Synthesis

Erica Cooper CS4706 Spring 2011

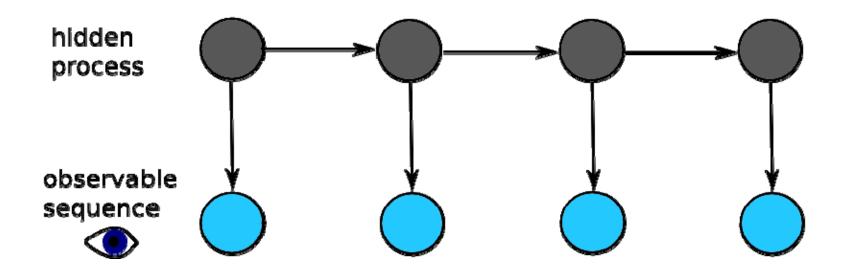
Concatenative Synthesis



- A parametric model
- Can train on mixed data from many speakers
- Model takes up a very small amount of space
- Speaker adaptation

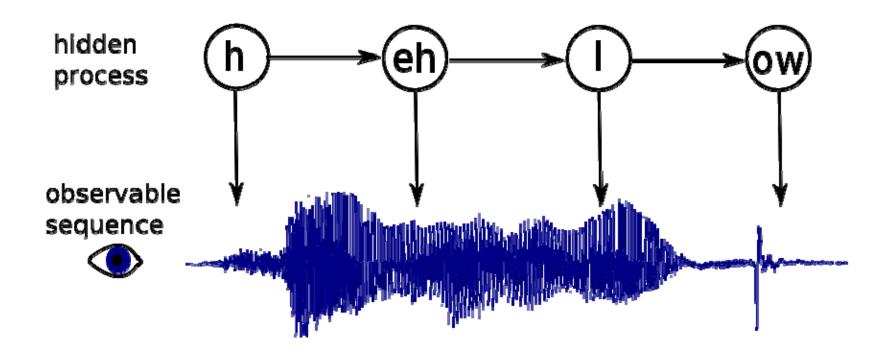
HMMs

 Some hidden process has generated some visible observation.



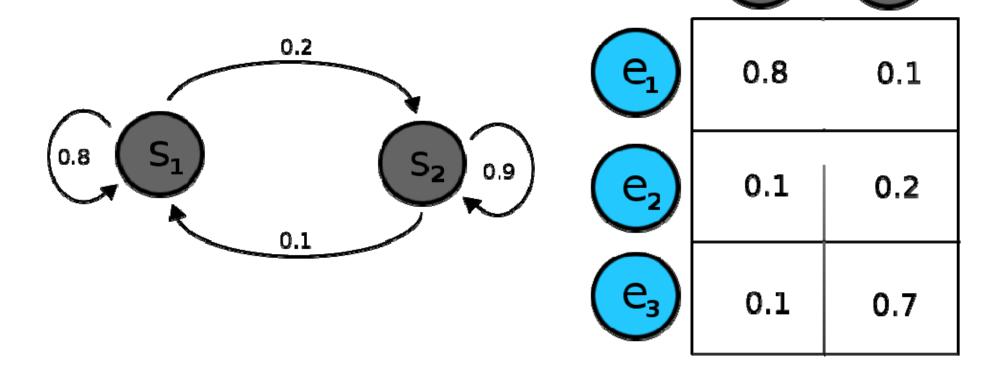
HMMs

 Some hidden process has generated some visible observation.



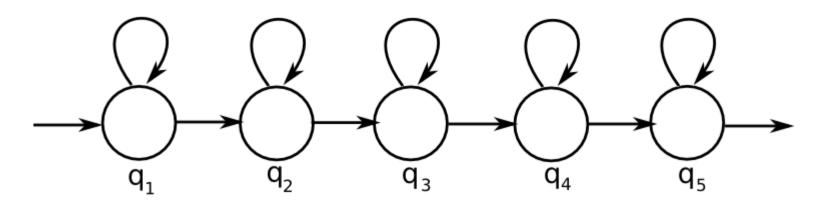
HMMs

 Hidden states have transition probabilities and emission probabilities.

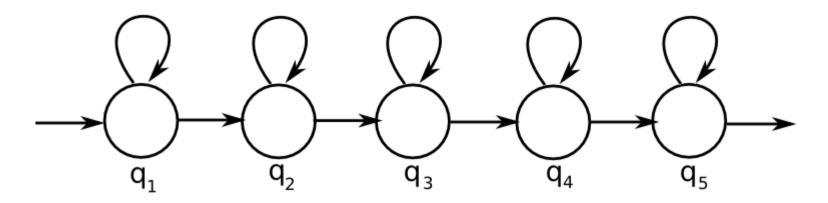


Every phoneme+context is represented by an HMM.

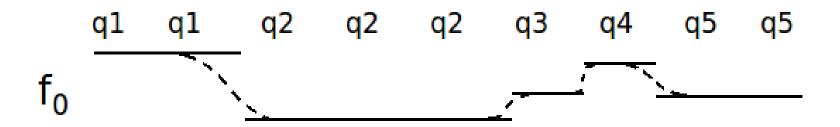
- Acoustic features extracted: f0, spectrum, duration
- Train HMM with these examples.



Each state outputs acoustic features (a spectrum, an f_o, and duration)



Each state outputs acoustic features (a spectrum, an f_0 , and duration)



- Many contextual features = data sparsity
- Cluster similar-sounding phones
- e.g: 'bog' and 'dog'
 the /aa/ in both have similar acoustic features,
 even though their context is a bit different
- Make one HMM that produces both, and was trained on examples of both.

Experiments: Google, Summer 2010

- Can we train on lots of mixed data? (~1 utterance per speaker)
- More data vs. better data

 15k utterances from Google Voice Search as training data

ace hardware rural supply



More Data vs. Better Data

◄》

◄》

 Voice Search utterances filtered by speech recognition confidence scores

50%, 6849 utterances **⋠**》 75%, 4887 utterances 90%, 3100 utterances **◄**》 95%, 2010 utterances 99%, 200 utterances

Future Work

- Speaker adaptation
- Phonetically-balanced training data
- Listening experiments
- Parallelization
- Other sources of data
- Voices for more languages

Reference

http://hts.sp.nitech.ac.jp